

Wheelchair costumes turn kids into superheroes

Did you ever dream of being a superhero when you were younger? This man runs a charity that helps all children make that dream a reality.

Tasks

Do the preparation task first. Then watch the video and do the exercise.

Preparation task

Match the definitions (a–h) with the vocabulary (1–8).

Vocabulary

1. awkwardness
2. to break down barriers
3. non-profit (organisation)
4. spinal muscular atrophy
5. to dress up
6. to be supportive
7. to bridge a gap
8. to overcome something

Definition

- a. to defeat or succeed in controlling or dealing with something
- b. the feeling of being difficult to deal with and embarrassing
- c. to connect two things or to make the difference between them smaller
- d. to improve understanding and communication between people
- e. giving help and encouragement
- f. not intended to make a profit, but to make money for a social purpose
- g. to put on special clothes to change your appearance
- h. a genetic disease that affects part of the nervous system

Task 1

Are the sentences true or false? Circle the correct answer.

	Answer	
1. Ryan Weimer feels that most people are comfortable around those with disabilities.	True	False
2. Ryan knew a lot about wheelchair disabilities before his son got spinal muscular atrophy.	True	False
3. Ryan started Magic Wheelchair to help his son with a Halloween costume.	True	False
4. The first thing Ryan's team built was a spaceship.	True	False
5. Magic Wheelchair builds costumes all year round.	True	False
6. Magic Wheelchair's designs are based on the wishes of each individual child.	True	False
7. Ryan says that some children may only have one chance to experience Magic Wheelchair.	True	False
8. Ryan says that the important thing about Magic Wheelchair is that it gives children and families an experience to remember.	True	False

Discussion

How did the video make you feel?

Answers

Preparation task

1. b
2. d
3. f
4. h
5. g
6. e
7. c
8. a

Task 1

1. False
2. False
3. True
4. False
5. False
6. True
7. True
8. True